



This document outlines the different activities that can be included in a Nearpod lesson for the purpose of gathering formative data about the lesson through active student engagement.

<u>Add Activity</u>	
 <p>Time To Climb</p>	Time to Climb is a brand new Nearpod “game-like” activity that will level up the competition and engagement in the classroom, while assessing students’ understanding. Students will race to the top of the mountain against the clock while answering multiple choice questions. Time to Climb activities are great for bell ringers, reviews, exit tickets and more!
 <p>Open Ended Questions</p>	Short responses of up to 1500 characters.
 <p>Matching Pairs</p>	Flashcards for matching content. Create text-to-text, text-to-image, or image-to-image cards. Includes a timer.

	<p>Questions with correct answer(s). Create quizzes with up to 50 questions.</p>
	<p>*Requires a Flipgrid account (free)</p> <p>You can add your teacher and student Flipgrid links into Nearpod to have a seamless Flipgrid experience in Nearpod lessons.</p>
	<p>Allows participants to draw on a blank canvas or imported image (text, graphic organizers, photos, etc).</p>
	<p>Virtual post-it board. Participants can view and "favorite" other submissions.</p>

 <p>Poll</p>	<p>A prompt without correct answers. Generates a pie chart of participant responses that can be shared.</p>
 <p>Fill in the Blanks</p>	<p>Participants can drag answers from a word bank to fill in the blanks in sentences, paragraphs, definitions.</p>
 <p>Memory Test</p>	<p>Matching activity with identical cards. Similar to the game Memory. A Final Question at the end connects the activity to relevant learning.</p>